

COMPETITION RULES

1. **TIME AND PLACE**—These contests shall be held at 8:00 P. M. on a date and at a location to be chosen by the host corps. The contest field shall be marked off in the shape of a football field (50 x 100 yds.) with outside lines marked.
2. **SUPERVISION**—All contests shall be under the supervision of the host corps.
3. **MEETINGS OF REPRESENTATIVES**—Selection of position shall take place at a meeting of one representative of each corps at 7:00 P. M. The first corps shall be on the inspection line at 7:45 P. M., and each corps thereafter shall be on the inspection line fifteen minutes after the preceding corps.
4. **JUDGES**—Eight judges shall be provided and shall consist of the following: One Inspection Judge, One Cadence Judge, Two Marching and Maneuvering Judges, Two Playing Ability Judges, One Bugling and One Drumming, and Two General Effects Judges. Each Judge shall be specially qualified to judge that part of the contest for which he has been selected. Judges at no time shall approach closer than thirty feet to a competing corps which is in motion. Judges shall have absolute privacy during the contests, and each judge shall render a separate report. When more than one Judge is employed on the same division, the average of the scores will be the gross earned. The Inspecting Judge shall not be permitted to touch personnel during inspection.
5. **TIMEKEEPERS**—There shall be two timekeepers who shall be equipped with stop watches and also with revolvers and blank cartridges.
6. **POINTS**—Corps will be judged on the following points:
 1. Inspection 10 Points
 2. Marching and Maneuvering 30 Points
 - a. Intervals, Distances, Files and Ranks (10)
 - b. In Step and Execution (10)
 - c. Precision and Military Bearing (10)
 3. Drumming 20 Points
 - a. Position (5)
 - b. Attack and Execution (5)
 - c. Ensemble, Expression and Rhythm (5)
 - d. Repertoire (5)
 4. Bugles 20 Points
 - a. Position and Execution (5)
 - b. Ensemble and Rhythm (5)
 - c. Attack and Expression (5)
 - d. Repertoire (5)
 5. General Effect 10 Points
 6. Cadence 10 Points
7. **CADENCE**—Corps shall march at a cadence of 126 to 134 steps per minute. Cadence will be checked five times.
Each error shall be penalized at the rate of two-tenth point.
8. **EQUIPMENT**—The musical equipment of corps during contest shall be limited to drums, cymbals, bell lyres, and bugles. The bugle may be with or without valve. The use of slide work shall be optional.
9. **COLORS and STANDARDS**—Any corps may use its colors and standards in the contest. The colors and the color guard may be used in presentation and other maneuvers, but when not participating in the maneuvers, shall station itself and rejoin the corps in leaving the field.
10. **CONDUCT OF CORPS**—Each corps shall be on the field not less than thirteen nor more than fifteen minutes. Each corps shall use the rules which have been set up by their sponsoring organization in regard to time in motion and in halt. A warning gun will be fired and a flag will be waved at the expiration of fourteen minutes. A stop of thirty seconds or less in executing a maneuver will not be excluded from time in motion. A stop begins when the last man of a corps proper comes to a halt, and ends when the first man leaves a halt. Each corps shall enter the field over the starting line at one end of the field, and shall leave the field over the finish line at the opposite end of the field. The saluting stand shall be placed in the center of that side of the field which is to the right of the starting line. Time and judging will start for a corps with the first step of the member of the corps proper or with the first note of music. Time will stop for the corps when either the first or last man of the corps proper crosses the finish line, whichever may be necessary to satisfy the time requirements. If the corps uses its colors, the corps must leave the field immediately behind or with the colors.
No member of a corps in concert may play a cadenza or solo more than thirty seconds in length. Each corps must execute at least four different maneuvers and play at least three pieces, two of which must be played while marching.
- PENALTIES**—Tardiness in reporting or in making the contest appearance shall cause the corps so offending to be penalized two points and to be placed on the last of the entry list. A corps violating any time requirements for which no specific penalty is provided shall be penalized one point for each thirty seconds or fraction thereof. A corps violating any rule, or part of a rule, for which no specific penalty is provided, shall be penalized one point for each violation.
11. Each corps shall consist of at least twenty-four (24) playing members who shall have reached their sixteenth birthday by the date of the first competition of the year.

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Position Drawn		Estimated Score	Point Score
1	YORK POST No. 127, American Legion "WHITE ROSES" York, Pennsylvania	84	82.4
2	WORMLEYSBURG V. F. W. POST No. 1462 "WESTSHOREMEN" Wormleysburg, Pennsylvania	90	88.7
3	HAROLD BLAIR POST No. 14, American Legion "HANOVER BAIRS" Hanover, Pennsylvania	78	78.1
4	HENRY GUNTHER POST V. F. W. "KENWOOD CAVALIERS" Baltimore, Maryland	87.5	88.6
5	MILLERSBURG AMERICAN LEGION POST No. 326 "BONNY SCOTS" Millersburg, Pennsylvania	80	81.3
6	EARL E. AURAND POST V. F. W. No. 1086 "PRIVATEERS" Harrisburg, Pennsylvania	85	75.8
7	HERSHEY AMERICAN LEGION POST No. 386 "CHOCOLATIERS" Hershey, Pennsylvania	84	83.8

3 pt penalty insufficient time on field

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5 point penalty for 5th Hershey members.